



SUPER 8'S CRICKET

RULES AND INFORMATION

COACHES ARE ENCOURAGED TO DISCUSS THE RULES and TIME CONSTRAINTS WITH THEIR OPPONENTS BEFORE EACH MATCH TO CLARIFY THESE RULES

Game Rules

- Each game shall be played between two (2) teams of eight (8) players.
- A game consists of a maximum of seven (7), six (6) ball overs per team.
- A team shall not be permitted to declare its innings closed.
- A game should take no longer than (one) 1 hour to complete.

Bowling

- Each member of the fielding team must bowl one (1) over, except the designated wicket keeper.
- The wicket keeper must be nominated prior to the toss of the coin.
- In no circumstances shall the nominated wicket keeper be allowed to bowl.
- Bowlers are to have a run up of no more than ten (10) metres.
- The ball used will be a Kookaburra Softaball (or equivalent).
- Underarm bowling is prohibited, except in extreme circumstances.
- Boundary fours (4) are to be scored as normal.
- A ball passing over the boundary on the full is scored as eight (8) runs.
- A maximum of eight (8) balls per over is allowed.
* **The final over of an innings must consist of six legal deliveries.**
- A wide shall be counted as one (1) extra run to the batting team.
- The ball is rebowled.
- A no-ball shall be counted as one (1) extra run to the batting team.
- The ball is rebowled.
- A no-ball is called when:
Bowler steps over the front bowling crease
Ball bounces over shoulder height of the batter
Ball passes the batter on the full, above waist height

Batting

- A batter must retire immediately at the score of twenty (20).
- They may resume their innings at the fall of the last wicket.
- Retired batters with the lowest score resume their innings first at the fall of the last wicket

Game Results

- The team with the highest score at the end of the match will be declared the winner.
- If the scores of both teams are equal at the end of the game, the team losing the least amount of wickets will be declared the winner.